

This is the all new Russian civil War Patch. To operate this you will need Von Tom's Campaign Manager- put a folder for the patch in the patches section , with a Shellpat folder inside that-THAT'S WHERE YOU PUT ALL THE ZIP FILE'S CONTENTS. One in a Simpatch and the other a Shellpat folder

New planes- the pfalz d3 is replaced by the Fokker D8, used by Poland. and the DH4 is now DH9. Both sides used typical ww1 stock planes left over from the Great War- ie Sop Camels, Nieuports, Spads, Dh9s Fokkers, Albatri etc.

The calendar is not set to historical time but just add 2 years- ie 1917=1919!

The Russian Civil War began after the October Revolution in 1917-there was a truce on the Eastern Front but was eventually finalised in the signing of the Treaty of Brest- Litovsk, where the Germans and Austrians seized large areas of the Ukraine and Western Russia. The Western allies wanted Russia back in the war and felt this to be a betrayal on the Bolsheviks' parts. Old imperial loyalist forces gathered in the area around Murmansk and the Southern Ukraine as well as forces under Admiral Kolchak in Siberia. The British landed forces in North and Southern Russia, sending tanks, planes, and instructors. The Americans landed in Murmansk as well as Vladivostok , along with the Japanese. Freed Czech POWs captured several armoured trains and began fighting their way west back to their homeland- as an added crazy footnote. The White Russian forces won a lot of ground in 1918 but lost it all in 1919-Trotsky had organized the Red Army from a ragtag peasant mob to a very capable fighting machine backed up by dozens of armored trains.

The Bolsheviks then turned their attentions on Poland, who had been fighting them for all of 1919, mainly skirmishes and minor battles- they almost took Warsaw in early 1920, but they were pushed back in a series of Polish counteroffensives which routed the Reds.

HOW TO BE HISTORICAL WITH THIS PATCH-

Don't expect to be making Richtofen levels of kills-first of all. This is an experiential patch, to enable the pilot to feel what it was like during THIS specific series of conflicts. Try to shoot for Ace status.

Use the Campaign Manager frequently- to go on leave as often as possible.

Balloon missions- if you get one- may as well use the CM to advance a few days- THERE WERE NO BALLOONBUSTERS!

British expectations-expect a few enemy units varying in quality- you may even windup flying against some of your aircraft(captured stocks)

White Russian/Ukrainian- you'll probably be outnumbered, get used to it- they replace the French.

Bolsheviks-replace the Germans, you can expect the unexpected in opposition quality, some are just poor old White Russians, or you could run into an elite British or Polish unit- depends on where you are stationed.

Polish- replaces the Americans-(Americans did fly in the 7th Kosiuszko sq) can run into mediocre to very tough opposition

Maps-Flanders is the Northern Russian area around Murmansk to St Petersburg.

-Alsace is Southeastern Russia/Turkestan/Siberia

-Marne is the Ukraine

-Verdun is Poland/Western Russia

Many thanks go to the various modellers of SWISSA, ie Uhlan, Beck, Charles de Thielt, Zsolt Fazekas, and Wingstrut without whose excellent new models this patch would be incomplete!