

JOYSTICK CONTROLS/MISCELLANEOUS/MAP LEGEND

JOYSTICK BUTTONS/HAT VIEWS

Cockpit Slewable Mode (F2)	Button 7
External Slewable Mode (F3)	Button 8
Camera Rotate (Enter)	Button 2
Glance Forward	Button 4
Forward Lockdown (KP8)	Hat Up
Back Lockdown (KP2)	Hat Down
Left Lockdown (KP4)	Hat Left
Right Lockdown (KP6)	Hat Right
Forward/Right Lockdown (KP9)	Hat Up/Right
Back/Right Lockdown (KP3)	Hat Back/Right
Forward/Left Lockdown (KP7)	Hat Up/Left
Back/Left Lockdown (KP1)	Hat Back/Left

TARGET

Target Enemy (E)	Button 5
Target Dogfight (D)	Button 6
Target Threat	T
Target Dogfight Lock	Shift-T
Target Friendly	F
Next Target	N

WEAPONS

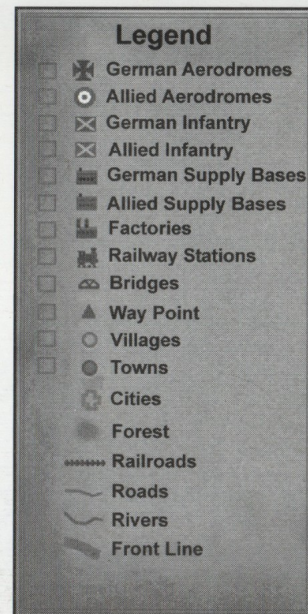
Fire Gun(s) (Spacebar)	Trigger / Button 1
Drop Bombs (B)	Button 3
Fire Rockets	R
Unjam Guns	U

MISCELLANEOUS

Toggle Cockpit Transparency (GLIDE Only)	Alt-T
Toggle Aircraft Pitch and Bank Indicator	Alt-I
Toggle Frame-Rate Counter	Alt-F
Cycle Through All Possible Ammunition Loadouts (MP)	Shift-M
Toggle Player Names Above Aircraft in Visual Range (MP)	Shift-N
Look Forward (Upper View)	Page Up
Look Forward and Down at Instrument Panel	Page Down
Back One Page on Kneeboard Map (SP)	End
Forward one page on Kneeboard Map (SP)	Home
Chat (MP)	Backspace
Cycle Through the Chat Destinations (MP)	Left/Right Arrow

SUPPORTS

Throttle	
Rudder	
Force Feedback Joystick	



Dynamix®



QUICK REFERENCE CARD

KEYBOARD CONTROLS

VIEWS

Forward Lockdown View	F1
Cockpit Slewable Mode (Padlock)	F2
External Slewable Mode	F3
External Camera Mode	F4
External Chase Plane	F5
External Delayed Chase Plane	F6
Remote-control / Fly-by View	F7
Target View	F8
Camera Rotate Left	F9
Camera Rotate Up	F10
Camera Rotate Down	F11
Camera Rotate Right	F12
Forward Lockdown View	KP 8
Back Lockdown View	KP 2
Left Lockdown View	KP 4
Right Lockdown View	KP 6
Forward/Right Lockdown View	KP 9
Back/Right Lockdown View	KP 3
Look Straight Up	KP 5
Forward/Left Lockdown View	KP 7
Back/Left Lockdown View	KP 1
Toggle Kneeboard Map	KP 0
Glance Forward (in slewable mode)	KP /
Rotate Camera	Enter + Joystick
Zoom In	Z
Zoom Out	X

FLIGHT

Throttle min-max	1...0
Down-throttle	-
Up-throttle	+
Engine On/Off	Tab
Autopilot Level	Shift-A
Autopilot Navigate	Alt-A
Autopilot Full	Ctrl-A
Disengage Autopilot	A
Rudder 25 Percent Left	,
Rudder 25 Percent Right	/
Rudder Center	.
TIME (SP)	
Compress Time]
De-compress Time	[
Set Time Compression to 1:1	\
Pause Game	P or Pause

SP—Single Player Only

WEAPONS

Drop Bomb	B
Fire Rocket	R
Fire Guns	Spacebar
Unjam Guns	U

TARGETING

Next Target	N
Enemy Target	E
Friendly Target	F
Flight Member Target (SP)	M
Dogfight Target (SP)	D
Threat Target	T
Object Capture	O
Target Nearest Landmark	L
Bail Out of Plane Without a Parachute (and Pray) (SP)	JJJ
Lock Dogfight Opponent (MP)	Shift-D
Target Locked Opponent (MP)	D

MP—Multiple Player Only